

Fern

class: ranger
subclass: drakewarden
race: wood elf
background: outlander

1
13

strength

5
20

dexterity

3
16

constitution

2
14

intelligence

3
16

wisdom

0
11

charisma

INITIATIVE +5

SPEED 40ft.

ARMOR CLASS 15

MAX HP: 87

HIT DICE 1D10

- 5 Strength
- 9 Dexterity
- 3 Constitution
- 2 Intelligence
- 3 Wisdom
- 0 Charisma

CHARACTER TRAITS

Fern is very loyal but it's hard for her to allow people to get close because of her past. She is still very much new to this world so she tends to be a bit confused at times. Her dragon is the only thing that's left of her home on Sohil..

BACKSTORY

Fern grew up in a loving village with her kind, influential parents. However, her life was shattered when her parents sacrificed their lives to save her during a raid. Overwhelmed by guilt, Fern left the village, unable to face the constant reminders of her loss.

While wandering, Fern was found by another ranger, Isola, who taught her to survive in the wild. Despite Isola's kindness, Fern kept her past a secret and eventually parted ways to continue her journey alone.

During a storm, Fern sought shelter in an abandoned dragon cave and encountered a newly hatched dragon. They formed an immediate bond, and the dragon became her loyal companion. Years later, Fern decided to confront her past and return to her village.

Approaching home, she discovered the village under attack by dragons. Determined to save it, Fern fought bravely but ultimately lost her life. She died with dignity, knowing she had done everything possible to protect her home. Her dragon survived and remained by her side, honoring their unbreakable bond.



PROFICIENCY

BONUS +4

PASSIVE

PERCEPTION 21

- 5 Acrobatics
- 7 Animal Handling
- 2 Arcana
- 5 Athletics
- 0 Deception
- 2 History
- 3 Insight
- 0 Intimidation
- 2 Investigation
- 3 Medicine
- 6 Nature
- 11 Perception
- 0 Performance
- 0 Persuasion
- 2 Religion
- 5 Sleight of Hand
- 9 Stealth
- 7 Survival